



Focus Games Ltd  
Templeton Business Centre  
62 Templeton Street  
Glasgow, G40 1DA  
Tel: +44 141 554 5476

Focus Games Ltd  
20-22 Wenlock Street  
London, N1 7GU  
Tel: +44 20 7038 2939

*PRESS RELEASE- FOR IMMEDIATE RELEASE*

**Charity Dan's Fund For Burns sends early Christmas present of educational board games to all UK Burns Units.**

**Dan's Fund For Burns** is the only dedicated Adult Burns Charity in the United Kingdom. It offers practical support for adult burn survivors including emergency funding when required, as well as funding for transportation to and from hospital for families, and for outpatient treatment. The Charity also provides equipment for special Burns Units.

The Burns Game was developed by **Focus Games Ltd** in partnership with the **British Burn Association** and **Birmingham City University**. The Burns Game is an educational board game that delivers key knowledge and vital information about acute burns management in an engaging and interactive format. The game offers a stimulating way for staff look at issues and helps them develop an even better understanding how to manage burns and improve outcomes for patients

Dan's Fund for Burns, recognising the potential value of this innovative game for hospital staff, is donating one copy of the game to each of the 26 Burns Units in the UK (both large and small). It is hoped that this game can add extra challenges for Burns Unit staff by making learning fun to deliver a deeper understanding of the many complex issues involved with burn injuries.

*'Dan's Fund for Burns is delighted to offer this game to specialised Burns Staff as an aid towards improved front line service. The challenges posed by the game should be both stimulating and educational.'* **Polly (Miller) Brooks, Director of Dan's Fund for Burns**

The Burns Game delivers awareness, knowledge and practical burn care skills through face-to-face, reflective discussions, stimulated by questions and scenarios presented in the game. These conversations allow participants to explore and discuss new ways of working amongst their peers and to share their knowledge and experience to learn from each other.

*'The Burns Game is an exciting and innovative way of broadening the knowledge base of anyone working with burn-injured patients. Everyone, from fire service personnel and first-aiders through to specialist hospital staff will find it challenging. The BBA is proud to have helped develop the game and hope players everywhere find it both educational and entertaining.'* **Peter Drew, Chairman of British Burn Association**

The game is simple to play and manage. It is a competitive, discussion based game for between 4-12 players and games usually last between 45 and 60 minutes. It can be played with or without a facilitator. It can be used for informal workplace learning, or as part of more structured training programmes, everything you need is in the box! The game allows the players to be selective about the learnt content and can be adapted to suit the training needs of the burns team.



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*"As a Burns and Plastic Surgeon, I am all too familiar with the misery that burn injuries cause families throughout the country every year. Birmingham City University has used its expertise in medical education to develop this game together with the British Burn Association and Focus Games Ltd in order to improve the initial management of burn injury, which can greatly improve the final cosmetic and functional result for the individual patient."* **Professor SLA Jeffery, Consultant Burns and Plastic Surgeon, The Birmingham Burns Centre.**

More information: [www.burnsgame.com](http://www.burnsgame.com) Twitter: [@BurnsGame](https://twitter.com/BurnsGame) Price: £60 (exc. VAT, P&P).

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**For further information please contact:**

Andy Yeoman  
andy@focusgames.com  
0141 554 5476

**Notes to Editors**

Images available on request.

**Dan's Fund For Burns** is a UK- registered burns charity established by Polly (Miller) Brooks after her husband Dan, her bridesmaid, and seven other friends were killed in the 2002 Bali bombings. Polly was badly burned herself and learnt first hand just how painful and devastating, both physically and emotionally, it is to be burned.

The main aim of Dan's Fund for Burns is identifying those most in need of help and providing it in a swift and practical way. Polly saw the great need for continuing support for those affected by burn injuries and realised there are many victims receiving little or no support from their local health service and in many instances families and friends are not truly aware of the ongoing trauma involved with Burns and scarring. <http://www.dansfundforburns.org/>

[Focus Games Ltd.](http://www.focusgames.com) has over 12 years' experience making educational games for healthcare, with the NHS as our biggest client. Since 2004 we have been developing board games that improve learning and development by making face-to-face engagement easier and more effective. They bring staff together and encourage them to discuss new ways of working. They get people talking and sharing so that players learn from the game and from each other.