

The Burns Game has been developed by the British Burn Association, Birmingham City University and Focus Games Ltd to improve the initial management of acute burns by emergency health professionals.

## The Challenge

Burn injury patients often receive immediate care from various emergency professionals, including Fire & Rescue Service, HEMS, Paramedics, First Aiders and Emergency Department clinicians. Often, these professionals are not burn specialists, and will have had little training in burn care, which makes accurate assessment and initial management difficult.

The National Burn Care Review (2001) highlighted the need for better training and education for health professionals around burn injury first aid, assessment and initial treatment. Appropriate initial management of burn injuries improves outcomes for patients, and effective training is key to ensuring the best possible chance of recovery. The British Burn Association (and others) recognised that there was a gap in emergency burn care education which needs to be addressed.

## Addressing The Skills Gap

The Burns Game helps to bridge this gap by increasing awareness and delivering knowledge and skills around initial burn management, in an engaging board game format.

Focus Games Ltd, the British Burn Association (BBA) and Birmingham City University have worked together to create an educational resource which is simple, effective and engaging for participants.

The Burns Game delivers a sophisticated learning experience, which players will enjoy and remember. It does this by presenting players with questions and scenarios as they move around the board, which they work as a team to explore and discuss. This helps them to understand best practice in the initial management of burn injuries, by learning from each other, reflecting on experiences and acquiring new knowledge.



## Target Audience

Any professional involved in the initial assessment and management of acute burns, such as:

- Paramedics
- Fire Service
- A&E or Emergency Department staff
- Minor Injury Units
- Hospital doctors & nurses
- GPs & Practice Nurses
- Universities (medical, nursing & paramedic students)

# The Finer Details

## Content

The game contains 88 question cards covering 7 key topics:

- 1 Introduction
- 2 First Aid
- 3 Airway & Breathing
- 4 Disability, Fluids & Exposure
- 5 Wound Assessment
- 6 Referral & Transfer
- 7 Specialist Burn Injuries



This means you can choose to focus on certain topics which are most relevant to the group, or play with a wider variety to improve overall understanding. There is also a “Core” set of questions - a selection of cards from each topic, which come together to give a broad overview and cover the key learning points.

## Facilitation

To maximise opportunities for learning, you don't need a specialist trainer, facilitator or burn care expert to run the game sessions. Everything you need to play and learn is in the box, and the playing process is simple enough to be managed by the players themselves: simply unpack the box, divide into teams and begin.

A specialist facilitator could use the game as part of more structured learning programmes, but it is also straight forward enough to be used informally in the workplace.

## Playing

The Burns Game is suitable for 4-12 players, and a single playing session would normally last 45 – 60 minutes, but you can make it shorter or longer depending on the time you have available.

**“As a Burns and Plastic Surgeon, I am all too familiar with the misery that burn injuries cause families throughout the country every year. Birmingham City University has used its expertise in medical education to develop this game together with the British Burn Association and Focus Games Ltd in order to improve the initial management of burn injury, which can greatly improve the final cosmetic and functional result for the individual patient.”**

**Professor SLA Jeffery, Consultant Burns and Plastic Surgeon, The Birmingham Burns Centre.**

**“The Burns Game is an exciting and innovative way of broadening the knowledge base of anyone working with burn-injured patients. Everyone, from fire service personnel and first-aiders through to specialist hospital staff will find it challenging. The BBA is proud to have helped develop the game and hope players everywhere find it both educational and entertaining.”**

**Peter Drew, Chairman of British Burn Association.**

## Interested?

Visit [www.burnsgame.com](http://www.burnsgame.com) to find out more and purchase The Burns Game.

 [www.focusgames.com](http://www.focusgames.com)

 [www.burnsgame.com](http://www.burnsgame.com)

 [@BurnsGame](https://twitter.com/BurnsGame)

 [info@focusgames.com](mailto:info@focusgames.com)